

30/6

# Robot Skills



Main scoring method at this stage: Using Triball to score on the floor / Goal in the offensive Zone

Original Triball situation: [8 (blue offensive Zone) + 4 (four-corner lead-up Zone)] Green + [1 (pre-install in car)] Red

General: [1 cred] can import any non-scoring position in the blue offensive Zone import Zone.

// Manual Period is also applicable.

Time: 60s

Mission objective: Score as many as possible (As red side)

The analysis is discussed by Martin & Kevin:

Skill Match Design

designed by: YZ

witnessed by: Martin  
date: 6.30