

B. Final "sweep" strategy

We coordinate our teammate to control the Robot wandering around the field and clear all the Triball. And we provide Triballs for them to attack. We maintain a stable "side push" tactics (by import Triball) many times but small amount to ensure the score.

※ That is, to ensure the Triball is difficult to be return after pushing there defensive zone. And to ensure the Triballs did not fall into the corner area.

What's more, in addition to the objective operation strategy, in the final we also have a lot of things can be improved.

1. In the final, we improperly used catapults device in the last 1 min. the result is that the opponent push against all the Triball. This is the main reason why we lose the Champion.

Therefore, we realized that the catapults may be not the best design. Although the catapult system has the advantages of being difficult to defend and high intensity, but it can only handle 1 Triball at a time.

In addition, the separation of the Triball can not be controlled. Because of the seperation of Triball and the